

## The True Art of Cremation, And It's Benefits

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Cremation, that endless enemy of the necromancer. Sure, funeral ashes can be useful, and are required ingredients for certain rituals, but the destruction of a corpse is the destruction of a potential minion, a potential ally. The Dunmer of Morrowind are prolific crematers, burning all but parts of all of their undead. Their funeral rites have their own power, it can not be denied, but so many bodies have been reduced to naught that one might weep, if one were so inclined.

And yet, cremation offers some unique possibilities to the discerning necromancer, if done correctly. Indeed, if a body is cremated within the confines of the proper rituals, the ashes can be used to great effect.

To achieve this, one must infuse the ashes of the departed with the soul that once dwelt within. This requires certain rituals which I will not divulge here, but which require, at the very basic level a specially prepared urn, and a certain level of will. The soul will not want to inhabit it's remains, and must be overcome. Some souls will be easier to dominate than others, as each man and mer has their own pool of willpower to tap.

Once infused, the ash acts much like a nebulous bound daedra, and can be treated as such, commanded to form a weapon or section of armour. These constructs are less...ethereal than their Daedric counterparts, but no less effective.